

IBM Software Group

## Enterprise Mashups: An Industry Case Study PHP meets Web 2.0

...a web of data sources, services for exploring & manipulating data, and ways that (end) users can connect them together

Tom Coates/Yahoo

WEB OF THE FUTURE

New York PHP Conference & Expo 2006 THE PHP BUSINESS COMMUNITY

Dan Gisolfi Internet Emerging Technology, IBM

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### Why is IBM investing in PHP?

Enterprise Mashups: An Industry Case Study

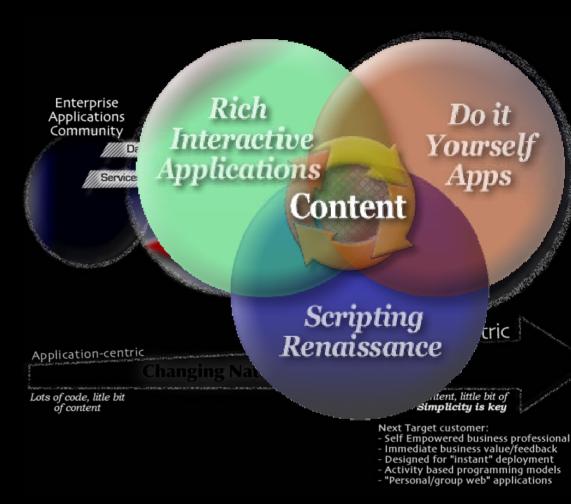
- PHP empowers another segment of developers - expanding solutions for customers
- Broad community support & participation
  - Architecture by Participation
  - Users as co-developers DIY Apps
  - Re-use & assembly culture
- Light weight programming model thru web services & REST
  - Embracing values for integration & interoperability
- Strong business value synergy & linkages
  - SMB & mid-market
  - Departmental
  - IT

#### IBM Initiatives

- Zend Core for IBM Information Management
- Zend Core for iSeries

SWG Emerging Technologies

- PHP + SOA
- Web 2.0 Instant Apps
- Ajax Tooling & toolkits



#### IBM Web 2.0 Technologies Current Focus Areas Enterprise Mashups: An Industry Case Study

- Web 2.0 Technologies converging on a few key value proposition
- Broad Collaboration
- Simplicity & rich(er) internet experiences
- Remixability
  - Enabling "applications" that can be created by non-professional programmers
  - APIs based on open (defacto) standards
- PHP On Forefront of Opportunities
  - It's about instant results
  - It's about empowering line-of-business professionals



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# Web 2.0 - What technologies are we talking about?

- Many Web 2.0 Technologies still in innovation stage
- Customer Interest High In:
  - ✓ AJAX is most tangible in terms of potential business value
  - RSS/Atom RSS & Atom/APP being seen as potential approaches to simplify specific content centric application architectures
  - Programmable Web potential seen in building/extending business ecosystems
  - ✓ Web 2.0 "instant" applications







### Web 2.0 - What customer pain points can it address?

Customer Pain Points

- Internet technologies continue enabling Businesses to expand their ecosystems & partnerships
- Partnerships cause integration work items it IT - usually requiring a minimum of 6 months per request
- Change Happens a number of business collaborations last less than 12 months do the math
- Attention Economy Factor keeping a pulse on external business data that could impact results is constantly changing

A whole bunch of apps not being written today because they're not affordable

# What's Should Businesses





#### IBM

# Web 2.0 - Rethinking Application Assumptions

How would we design middleware if assume:

- business organizations & relationships are continually changing - therefore solutions need are situational
- LOB teams *just enough* IT savvy to create their own services/solutions that drive their part of the business (Igniting the Phoenix: A New Vision for IT/Sapir)
- ...applications are disposable

#### "Situational" Apps

- Built to solve an immediate, specific business problem
- Blending externalities with business-private content & services
- Manipulates static & increasingly dynamic content \$information-centric
- Accelerated by community-based collaborations





# QEDwiki - Wiring the Web

Application Wikis are environments for *collaborative*, situational (ad hoc) dynamic content development

- Facilitate web solutions for nonprogrammers who are domain experts
  i.e. Mash-ups, dashboards, etc..
- Further mark-up based client development strategy - plug-in model for easy extensibility
- Weave together a "good enough" solutions by scripters
- Combined runtime & light weight assembly capabilities







### Case Study: Media & Entertainment Industry

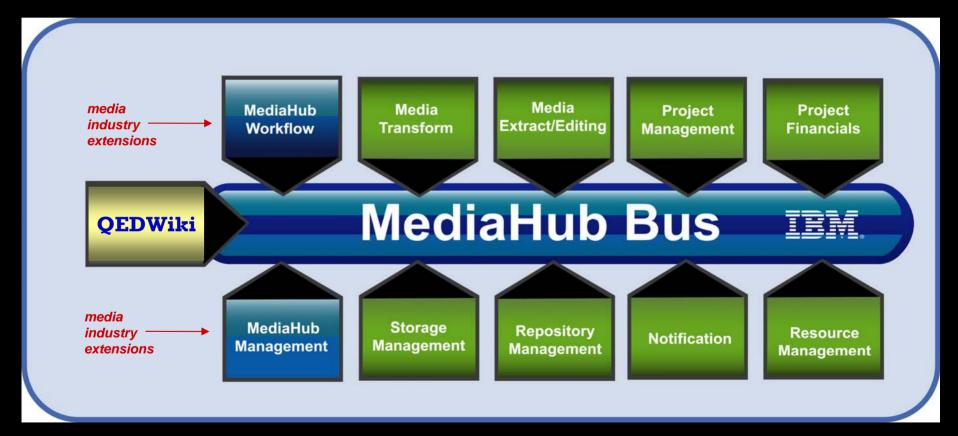
- Background
  - Provide members of National Association of Broadcasters within the Media & Entertainment industry with lifecycle enabling tools for all aspects of media production.
- Challenge
  - Typical media production projects are of short durations (3 weeks, 3 months, 6 months..) thereby limiting justification for IT investment
  - Media production lifecycle solutions are often standalone and proprietary
  - Application development resources are siloed and disjoint from infrastructure IT
- Solution
  - Deploy IBM's Media Hub, an enterprise service bus with media extensions and workflow capability
  - Integrate QEDWiki to provide
    - informal, just-in-time access to domain content supplied by Media Hub
    - Production assistants with the ability to create their own situational application for each individual project
    - IT groups with the ability to support hundreds of situational applications for short-term projects
- Benefit
  - Media production teams are empowered to create short-lived ad-hoc applications
  - Single point of visibility throughout entire organization
  - Flexibility of application tailoring for a variety of users
  - Potential simplification of support for IT organization
  - Ability to provide applications for shorter term projects. (3 weeks 3 months)





### Case Study: Solution Architecture

Media Hub is an enterprise-service-bus with media extensions and workflow capability based on IBM's service-oriented-architecture using IBM's WebSphere Application Server.







### Case Study: Demo

- Created for the Annual National Association of Broadcasters Conference
  - Example *Mashboards* 
    - Long Form production Workflow
      - Content management for media production Editors, Producers and Directors
      - Resource Utilization Monitor
    - Short Form Production Workflow
      - Event based resource allocation for Journalists







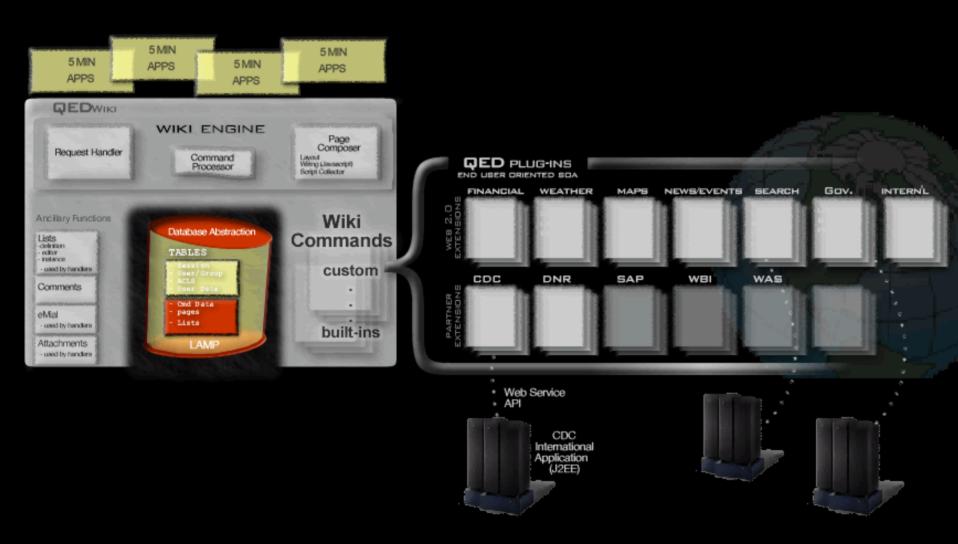
### Case Study: Resource Utilization Monitor

- Scenario:
  - Within the Media industry the majority of workers use timecards to track resource activity pertinent to a specific project.
  - Our Project Manager for the "Picasso Code" documentary needs a resource utilization mashboard to manage resource allocations for the project.
- Demo
  - Our current production project, code named *Guernica* after the famous Picasso painting, contains several production editors located in remote locations across the country.
  - Each editor is billing us at different contract rates and they are utilizing editing bay facilities that range in cost per location.
  - Our demo allows us to see that:
    - Peter has been inefficient, going over his time and cost budgets
    - Ed has been tracking inline with his budget
    - Fred has been very efficient, tracking under his time and cost budgets





### QEDwiki - Architecture Overview

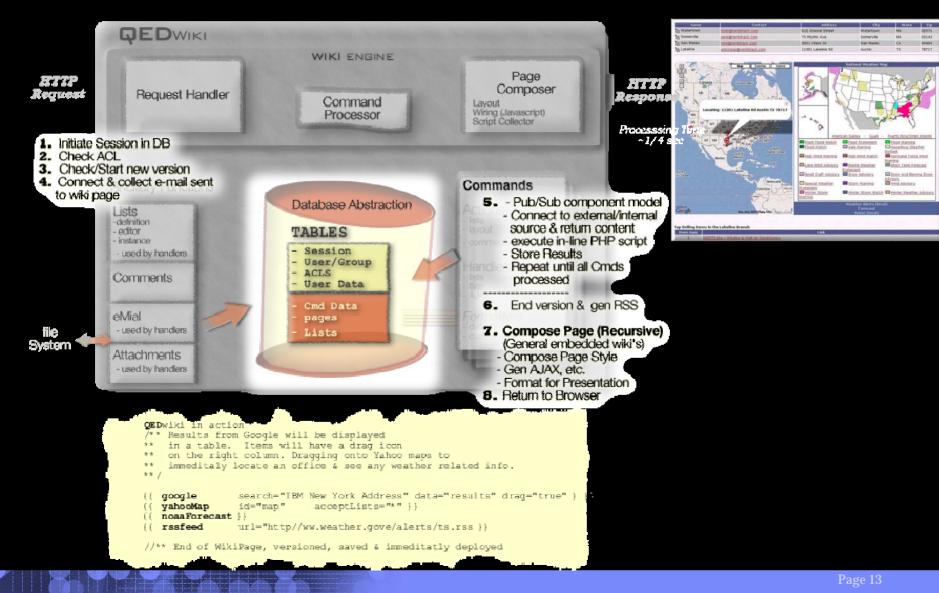


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### QEDwiki - Architecture Overview

Web 2.0 Instant Applications







### Conclusions & Summary

#### Information

- Content thru feeds, messages & documents
- data integrity for transactions

#### Integration

- Mash-ups bringing together content from multiple sources
- seamless collaborations across business boundaries

#### Independence

- freedom to employ any & all applications/services
- application, platform, programming language, and delivery device

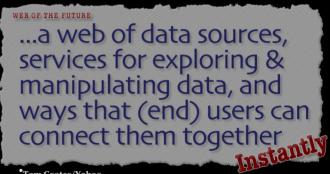
#### Interoperability

- sharing content across applications & platforms
- loosely-couple programming model

#### Internationalization

globally linking businesses

#### PHP is going to continue fueling the Business Innovation-Integration cycle



•Tom Coates/Yahoo